

Rules and Regulations

1. **Eligibility** : All players must have at least one Sri Lankan parent to be eligible to participate. All teams must present to the committee a roster with copies of all players Valid picture IDs at the draw or prior to the draw (no exceptions, past participation does not exempt anyone from this requirement). If there are additions to the roster, the committee must be informed i.e. FB, email or text ASAP. Committee will inform team captains if further proof of identification is needed.
2. **Day of the tournament** : All players picture ID's (originals) will be checked before their first game . Any player who does not have a picture ID will not be able to participate.
3. After roster has been turned in (at the draw) players cannot switch team. Non - roster players can be added when final roster is turned in before commencement of the tournament (first game).
4. Players must be at the age of 14 or over
5. The maximum amount of players per team is 10
6. The tournament registration fee (\$250) must be paid on or before the date of the draw. Tournament registration fee is non-refundable.
7. All teams must be present 30 minutes before the start of the tournament.
8. Tardy Rule: All teams are expected to be present and ready to play by the start of the tournament, If a team is not present with five player, they will be assessed a technical foul. The first tech will be issued at the start of play and more will be given for each additional 2 minutes the team is not ready. The game will be forfeited after a 3rd tech is given for tardiness.
9. Games will be played according to the most current bracket.
10. Only 2 staff members per team can sit on the bench.
11. Player's numbers must be permanently attached to the shirt (at least on the back of the shirt) no taped numbers. Must be glued or use permanent marker.
12. Jersey must be tucked in during the game.
13. Five fouls are allowed per player per game.
14. player who has received a technical foul must sit out of the game for 2 minutes.

15. Taunting and foul language WILL result in a technical foul and/or ejection.
16. Each player allowed 3 technical fouls for the entire tournament. The 4th technical foul will result in a disqualification from the tournament.
17. A player may be immediately disqualified for the entire tournament by the referees for un-sportsman-like conduct.
18. The tournament committee reserves the right to address and resolve as appropriate all arising disputes . All decisions made by the committee are final. Any grievances should be addressed and sent to the committee in writing for follow up. The committee will investigate and respond within a reasonable amount of time.